



EBDMR-AT-AD

RF ceiling PIR presence detector – 1-10V dimming

Overview



The EBDMR-AT-AD is a passive infrared (PIR) motion sensor combined with two output channels capable of controlling incandescent, fluorescent and compact fluorescent lighting. A superior detection pattern using a high performance faceted lens suitable for use in open plan spaces or where a larger detection range is required.

Output Channel 1 comprises a mains voltage relay capable of simple on/off switching, while Output Channel 2 provides dimmable control of 1-10V ballasts.

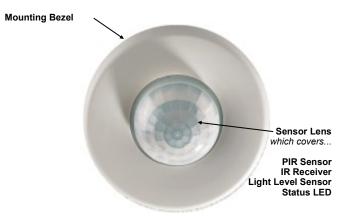
Functioning as a presence detector, the unit can turn lights on when a room is occupied and off when the room is empty. Optional settings allow lights to be turned off in response to ambient daylight, or to implement a maintained illuminance (constant light) system. The unit also includes stored scenes for versatile manual control of lighting levels.

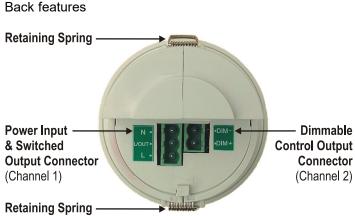
The EBDMR-AT-AD can be used as a standalone unit or integrated with other devices as part of a system. The built-in RF transceiver allows wireless communication with all other **An-10**® compatible products, e.g. the AT-BB-IN Input Unit, useful for push-button scene selection and absence detection.

All functionality is fully programmable.

Features







PIR Sensor

Detects movement within the unit's detection range, allowing load control in response to changes in occupancy.

IR Receiver

Receives control and programming commands from an IR (infrared) handset.

Light Level Sensor

Monitors the ambient light level, allowing load control based on minimum and maximum Lux Level and also for providing Maintained Illuminance (constant light) control.

Status LEDs

These flash Red and/or Green to indicate the following:

| Walk Test LED active | when movement is detected |
|--------------------------|---------------------------|
| Valid setting received | \ |
| Invalid setting received | *** |
| Software reset received | |
| Factory reset received | |

Power Input & Switched Output Connector (Channel 1) Used to connect mains power to the unit and to connect a switched load.

Dimmable Control Output Connector (Channel 2) Used to connect 1-10V controllable ballasts and transformers for dimmable loads.

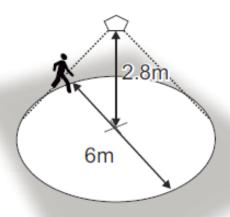
<u>Installation</u>

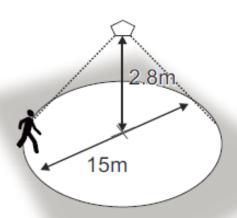
Choosing a Suitable Location

The EBDMR-AT-AD is designed to be ceiling mounted and must satisfy the following criteria:

- Avoid positioning the unit where direct sunlight may enter the sensor element.
- Do not site the sensor within 1m of any lighting, forced air heating or ventilation.
- Do not fix the sensor to an unstable or vibrating surface.
- Position the sensor so that the occupants of the room fall inside the detection zone shown in below.
 Note that the detection zone illustrated is based on a recommended mounting height of 2.8m. A lower height will decrease the overall size of the detection zone.

Detection pattern





Walk towards Walk across

Mounting Methods

The EBDMR-AT-AD is designed to be mounted using either:

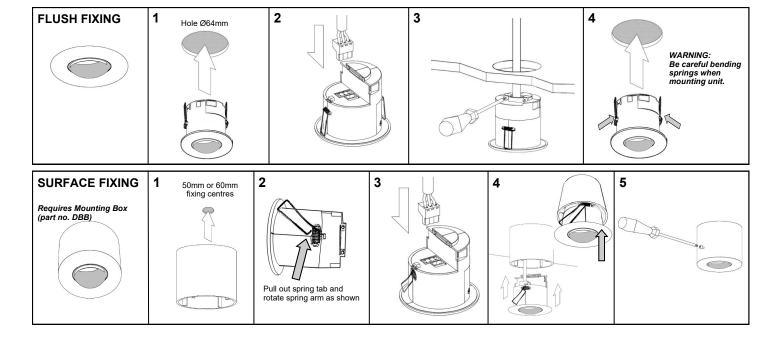
- Flush fixing, or
- Surface fixing, using the optional Surface Mounting Box (part no. DBB).

Both methods are illustrated in below.

IMPORTANT NOTICE!

This device should be installed by a qualified electrician in accordance with the latest edition of the IEE Wiring Regulations and any applicable Building Regulations.

Mounting procedures



Wiring examples

Channel 1 (switched output) of the EBDMR-AT-AD can either be used to switch a separate channel of standard, non-dimming luminaires, or to isolate the mains supply to dimming ballasts (saving on the standby current of the ballasts).

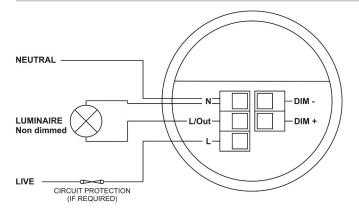
Multiple luminaires may be connected in parallel to Channel 1 (via the **N** and **L/Out** terminals) as long as the maximum total load is not exceeded.

Channel 2 (dimmable output) of the EBDMR-AT-AD can be used to control the light output of luminaires that are fitted with dimming ballasts/transformers.

Up to 10 ballasts/transformers can be connected in parallel to Channel 2 (via the **DIM**– and **DIM**+ terminals). Ensure that correct polarity is maintained at each ballast.

The wiring examples below show common methods of connecting the output channels for a single detector unit.

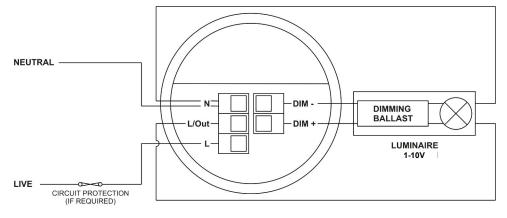
Example 1: Single channel switching



Functionality

- Simple On/Off load control.
- Presence detection.
- Absence detection using an AT-BB-IN Input Unit and associated switch/button plate.
- Manual On/Off control using IR Handset.
- Lux switching.

Example 2: Single channel dimming



Functionality

- Dimmable load control via suitable ballast/transformer.
- Mains power to ballast switched by channel 1.
- Presence or absence detection (with or without Lux Level control).
- Manual scene/level control using IR Handset or AT-BB-IN Input Unit and associated switch/button plate.
- Optional Maintained Illuminance Level control.

Power-up test procedure

When power is applied to the unit, the load will turn on immediately.

Vacate the room or remain very still and wait for the load to switch off (this should take around 10 minutes).

Check that the load switches on when movement is detected.

The unit is now ready for programming.

Fault finding

What if the load does not turn ON?

- · Check that the live supply to the circuit is good.
- Check that the load is functioning by bypassing the sensor (e.g. link terminals L and L/ Out on Channel1).
- Check that the unit is correctly addressed, see 'Step 1: Set channel addresses and channel load type' on page 7.
- If the detection range is smaller than expected, check the diagrams in page 2. Rotating the sensor slightly may improve the detection range.

HINT: The Walk Test LED function can be used to check that the unit is detecting movement in the required area (see page 8 for further details).

What if the load does not turn OFF?

- Ensure that the area is left unoccupied for longer than the Time Adjustment Period (default is 10 minutes).
- Ensure that the sensor is not adjacent to circulating air, heaters or lamps.

HINT: The Walk Test LED function can be used to check that the unit is detecting movement in the required area (see page 8 for further details).

Basic programming

The functionality of the EBDMR-AT-AD Sensor is controlled by a number of parameters which can be changed or programmed by any of the following devices:

- **UHS4** Infrared Handset
- UNLCDHS Infrared Handset (with LCD)

is recommended and the following procedures are based on using this device.

Point the handset at the Sensor and send the required programming commands to the unit as shown in Steps 1, 2 and 3.

Valid commands will be indicated by a green LED flash. See page 1 for details of other LED responses.

For most basic programming operations the UHS4 handset

Step 1: Set channel addresses and channel load type

The Sensor has two output channels:

- Channel 1 Switched Output
- Channel 2 Dimmable Output

and one input channel:

Channel 3 - PIR Sensor

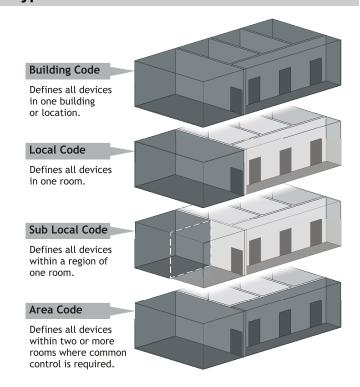
To relate the function of different channels it is necessary to set the addresses correctly. For example, a scene select message sent from a device with a Local Code of 1 will only be actioned by devices that also have a Local Code of 1.

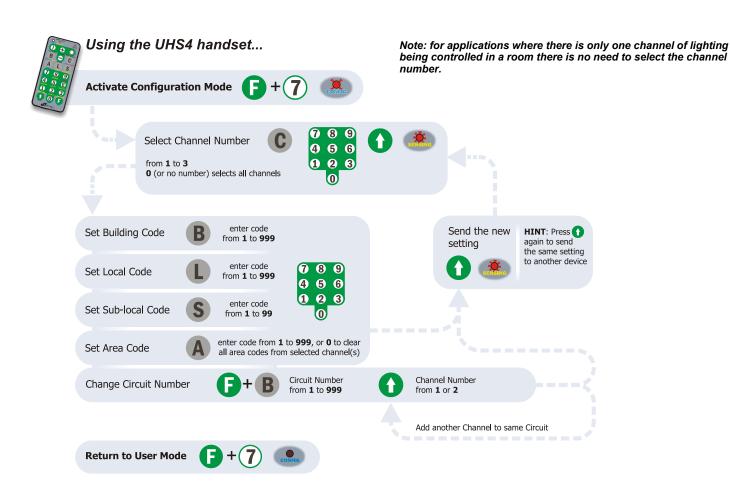
To program the settings for a specific channel on the Sensor you must specify the appropriate channel number (i.e.1 to 3) using the programming device.

If no channel number (or channel 0) is specified, all channels will be set to the same address.

The output channels also have Circuit numbers. This allows different physical channels to be linked and controlled as a single Circuit.

Channel 2 (the dimmable output) can control 1-10V ballasts.





Basic programming

Step 2: Set-up sensor functionality

Detection Mode

The Detection Mode for both output Channels 1 and 2 can be set to behave in Presence or Absence mode:

- Presence mode allows a channel to turn on when movement is detected. Once turned on, if no movement is detected the Time Adjustment (10 minutes by default) the channel will turn off.
- **Absence** mode requires the channel to be turned on by some other means (e.g. by issuing a Scene Select message via an Input Unit or IR Handset). Once turned on, if no movement is detected for period of time (the Time Adjustment) the channel will turn off.

In either case, sensitivity to movement of the PIR sensor (Channel 3) can be adjusted using the Sensitivity parameter (set to 5 by default).

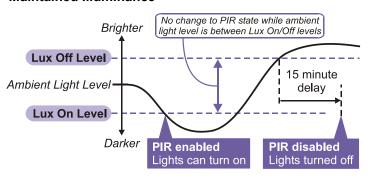
HINT: To assist in setting the Sensitivity, turn on the Walk Test LED which will flash red when movement is detected.

By default when the detector turns on Local Scene 1 is selected. When the detector turns off Local Scene 20 is selected. See 'Scenes Used for Occupancy Detection' in Step 3 for further details.

Switch Level On/Off

Occupancy detection can be made dependant on the ambient light level using the Lux On Level and Lux Off Level parameters.

Maintained Illuminance



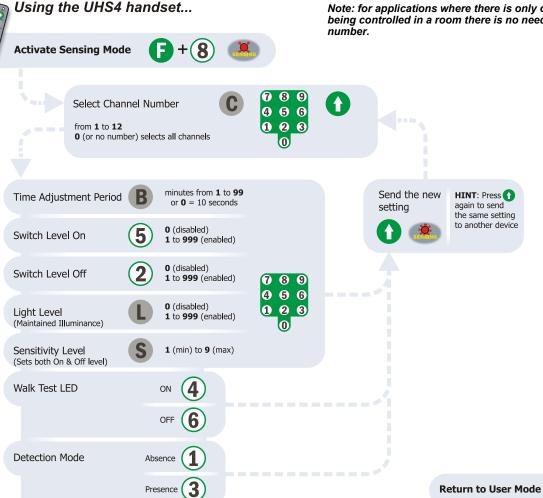
The detector measures the overall light level in the detection area and calculates the correct output for the luminaires, to achieve a preset lux level (maintained illuminance or daylight harvesting).

By specifying a Maintained Illuminance Light Level the unit adjusts the output Channel levels to maintain a near constant light level.

Programming Maintained Illuminance Light Level

Presence detection Sensing mode (below) Absence detection Scene mode (opposite)

Note: for applications where there is only one channel of lighting being controlled in a room there is no need to select the channel



Step 3: Re-program scenes

The EBDMR-AT-AD has capacity to store 20 Local Scenes and 120 Area Scenes. By default all Scenes are preprogrammed with the following channel levels, but these can be changed as required:

Local Scenes 5 6 19 20 Ch1 οn on on on off on on on Ch2 100% 75% 50% 25% 100% 75% 50% 0% Area Scenes 101 102 103 104 105 106 119 220 Ch1 on on on on on on off 50% 0% Ch2 100% 75% 50% 25% 100% 75%

NOTE: Local Scene 20 and Area Scene 120 are designated 'off' scenes within a system and should normally be programmed with all channels off or at zero. Scenes can be recalled by using an IR Handset or by a switch/button plate via an AT-BB-IN Input Unit.

Each Scene has a Fade Rate, which is the time taken for the existing output channel levels to fade to the levels defined in the selected Scene. By default this is set to 3 seconds for all Scenes.

Each Scene also has a Maintained Illuminance Level setting. By default this is set to 0 (i.e. disabled) for all Scenes.

Scenes Used for Occupancy Detection

If movement is detected (in Presence mode), Local On Scene 1 is selected. By default this switches Channel 1 On and sets Channel 2 to 100% with a 1 second Fade Rate.

If no movement is detected for the Time Adjustment Period (in Presence or Absence mode), Local Off Scene 20 is selected. By default this switches Channel 1 Off and sets Channel 2 to 0% with a 1 second Fade Rate.

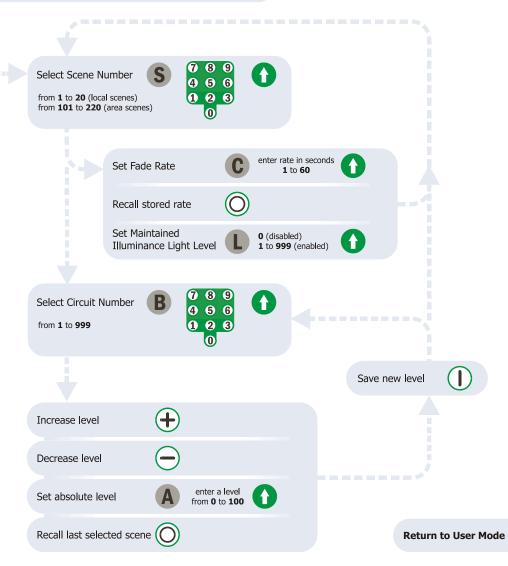
NOTE: These 'On' and 'Off' Scene selections cannot be changed using the UHS4 handset. You can, however, reprogram the levels for Scenes 1 and 20 if required.



Activate Scene Program Mode







Application examples

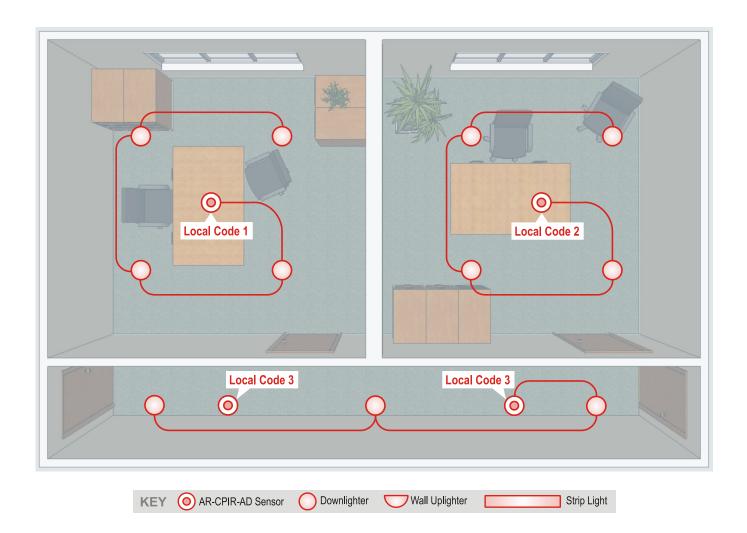
Example 1: Offices and corridor

Example 1 shows two small offices, each with four downlighters controlled by a single EBDMR-AT-AD sensor. These are set-up for Presence detection such that the lights turn on when anyone enters the room and turn off when the room is vacated.

Similarly, the corridor lights are controlled by two sensors such that if either sensor detects movement, all of the corridor lights turn on. Note that only one sensor is physically wired to the lighting circuit.

In this arrangement the devices in each room need to be programmed with a unique Local Code, although the two devices in the corridor share the same code so that they can both control the corridor lights.

In addition, each unit needs its Time Adjustment Period set to an appropriate value.



Application examples

Example 2: Meeting room

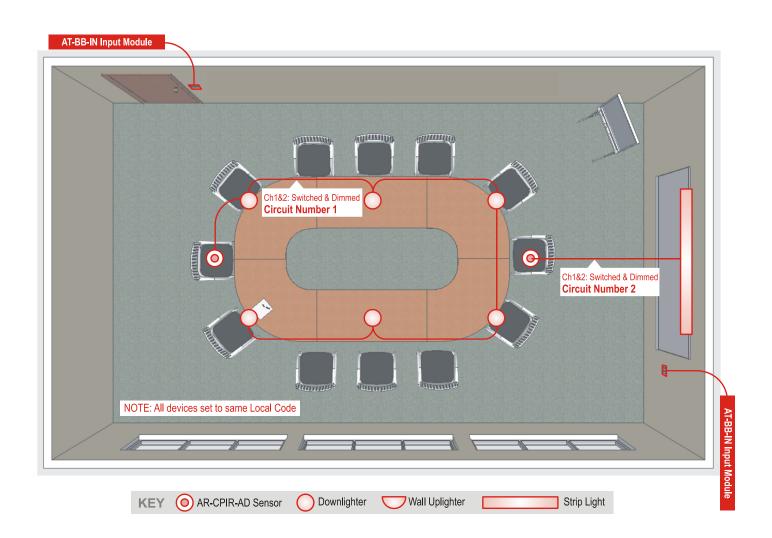
Example 2 shows a more advanced application for a typical meeting room. Two EBDMR-AT-AD sensors are used, setup for Absence detection.

One sensor controls the six downlighters via Channel 1 (switched output) and two wall lights via Channel 2 (dimmed output). The other sensor controls the striplight over the whiteboard via Channel 1 (switched output) and the other two wall lights via Channel 2 (dimmed output).

Fully independent control of all four circuits can be provided with suitable scene programming. Scene selection and manual control of all circuit levels can be achieved via an IR Handset.

In addition, this example shows two AT-BB-IN input units used in conjunction with wall mounted button plates to provide manual selection of scenes.

Since the detectors are in Absence detection mode, lights will only turn on in response to manual operation of the button plates or IR Handset. If no movement is detected for the specified Time Adjustment Period, the lights will automatically turn off.



The tables on pages 12 to 15 give a summary of all programmable parameters for the EBDMR-AT-AD Sensor.

| Parameter Name | Default Value | Range / Options | Description | | Programming Devices | |
|--------------------------------------|--------------------------------------|---------------------------------------|---|-------------|---------------------|--|
| | | | | | UNLCDHS | |
| For Device | | | | | | |
| Product ID | Automatically assigned by the device | 1 to 999 | A number used to uniquely identify each device within a range of devices that are set to the same Local Code. | | | |
| Building Code | 1 | 1 to 999 | A number shared by all devices that belong to the same building or system. | ✓ | ✓ ✓ | |
| Lock | 0 | Enable (1) or disable (0) | Lock the An-10 network. Prevents more devices joining the network. | × | ✓ | |
| For Channel 1 (Sw | itched Output) | | | | | |
| Local Code | 1 | 1 to 999 | A number corresponding to the Local Code of all devices to be controlled by an associated input channel. | ✓ | ✓ | |
| Sub Local Code(s) | Not set | 1 to 99 0 to clear | A number corresponding to the Sub Local Code of all devices to be controlled by an associated input channel. Up to 20 Sub Local Codes can be set for Channel 1 and 2, e.g. 15 on Ch.1 and 5 on Ch.2, etc. | √ | √ | |
| Area Code(s) | 999 | 1 to 999 0 to clear | A number corresponding to the Area Code of all devices to be controlled by an associated input channel. Up to 32 Area Codes can be set for Channel 1 and 2, e.g. up to 16 per channel, or 20 on Ch.1 and 12 on Ch.2, etc. | | ✓ | |
| Circuit Number | 1 | 1 to 999 | Sets the circuit number for this channel. | ✓ | ✓ | |
| Detection Mode | Presence | Presence or Absence | Presence mode allows the output to turn on when movement is detected and off when movement ceases. Absence mode allows the output to turn off when movement ceases, but must be manually turned on first. | | ✓ | |
| Output State | Set by Scene | 0-100% 0=off | The current output state of the channel, for example as set by a Scene Select command. | | ✓ | |
| Light Level (maintained illuminance) | Set by Scene | 0 (disabled) or 1 to 999 | The maintained illuminance target level of the channel, for example as set by a Scene Select command. See page 8. | | ✓ | |
| Raise from off | 1 | Enable (1) or disable (0) | Enables raise from off feature. | | ✓ | |
| Lower from off | 1 | Enable (1) or disable (0) | Enables lower from off feature. | × | ✓ | |
| Emergency output | 0 | Enable (1) or disable (0) | Enabling this sets the output to a 'switched permanent live' mode for emergency ballasts. | × | ✓ | |
| Lux off period | 0 | 0 to 999 in minutes (0=15 seconds) | Number of minutes above the Lux Off level before a lux switching decision is made. | x 🗸 | | |
| Lux switching enabled | 1 | Enable (1) or disable (0) | Enables or disables the output channel to respond to lux switching commands. | x 🗸 | | |
| Detector enabled | 1 | Enable (1) or disable (0) | Enables the output channel to be controlled by detector occupancy. | × ✓ | | |
| Detector inhibit period | 0 | 0 to 255 | Detector inhibit period in 100s of milliseconds (255 = 25 seconds). |). x | | |

| Parameter Name | Default Value | Range / Options | Description | | Programming Devices | |
|---|---------------|---------------------------------------|---|------------|---------------------|--|
| | | | | | UNLCDHS | |
| For Channel 2 (Din | nmed Output) | | | | | |
| Local Code | 1 | 1 to 999 | A number corresponding to the Local Code of all devices to be controlled by an associated input channel. | | ✓ | |
| Sub Local Code(s) | Not set | 1 to 99 0 to clear | A number corresponding to the Sub Local Code of all devices to be controlled by an associated input channel. Up to 20 Sub Local Codes can be set for Channel 1 and 2, e.g. 15 on Ch.1 and 5 on Ch.2, etc. | | ✓ | |
| Area Code(s) | 999 | 1 to 999 0 to clear | A number corresponding to the Area Code of all devices to be controlled by an associated input channel. Up to 32 Area Codes can be set for Channel 1 and 2, e.g. up to 16 per channel, or 20 on Ch.1 and 12 on Ch.2, etc. | | ✓ | |
| Circuit Number | 2 | 1 to 999 | Sets the circuit number for this channel. | ✓ | ✓ | |
| Detection Mode | Presence | Presence or Absence | Presence mode allows the output to turn on when movement is detected and off when movement ceases. Absence mode allows the output to turn off when movement ceases, but must be manually turned on first. | ✓ | √ | |
| Output Level | Set by Scene | 0 to 100 % | The current output level of the channel, for example as set by a Scene Select command. | ✓ | ✓ | |
| Max Value | 100% | 0 to 100% | Maximum dimming output level. | | ✓ | |
| Min Value | 0% | 0 to 100% | Minimum dimming output level. | | ✓ | |
| Maintained Illuminance Level | Set by Scene | 0 (disabled) or 1 to 999 | The maintained illuminance target level of the channel (when under manual control), for example as set by a Scene Select command. | | ✓ | |
| Max Maintained Illuminance output level | 100% | 0 to 100% | Set the maximum maintained illuminance level for the channel. | | ✓ | |
| Min Maintained Illuminance output level | 1% | 0 to 100% | Set the minimum maintained illuminance level for the channel. | | ✓ | |
| Burn-in | 0 | 0 (disabled) or 1 to 255 hours | Determines how long the output will be at 100% so that lamps 'burn-in'. The 'burn-in' time is not affected by power supply interruptions. | | ✓ | |
| Raise from off | 1 | Enable (1) or disable (0) | Enables raise from off feature. | | √ | |
| Lower from off | 1 | Enable (1) or disable (0) | Enables lower from off feature. | × | ✓ | |
| Warm up time | 0 | 0 to 999 | Number of minutes that the output is kept at full so that the lamp can 'warm up' before being dimmed. | × | ✓ | |
| Lux off period | 0 | 0 to 999 in minutes (0=15 seconds) | Number of minutes above the Lux Off level before a lux switching decision is made. | × ✓ | | |
| Lux switching enabled | 1 | Enable (1) or disable (0) | Enables or disables the output channel to respond to lux switching commands. | x 🗸 | | |
| Detector enabled | 1 | Enable (1) or disable (0) | Enables the output channel to be controlled by detector occupancy. | × | ✓ | |
| Detector inhibit period | 0 | 0 to 255 | Detector inhibit period in 100s of milliseconds (255 = 25 seconds). | x 🗸 | | |

| Parameter Name Default Value Range / Options | | Range / Options | Description | | Programming Devices | |
|--|-----------|----------------------------------|---|------------|---------------------|--|
| | | | | | UNLCDHS | |
| For Channel 3 (PIR | ? Sensor) | | | | | |
| Local Code | 1 | 1 to 999 | A number corresponding to the Local Code of all devices to be controlled by this PIR input channel. | ✓ ✓ | | |
| Sub Local Code | Not set | 1 to 99 | A number corresponding to the Sub Local Code of all devices to be controlled by this PIR input channel. | ✓ ✓ | | |
| Area Code(s) | Not set | 1 to 999 0 to clear | A number corresponding to the Area Code of all devices to be controlled by this PIR input channel. Up to 10 Area Codes can be set for Channel 3. | ✓ ✓ | | |
| Sensitivity On | 5 | 1 (min) to 9 (max) | Sensitivity level for detecting movement when the detector is already on. *UHS4 sets Sensitivity On and Off to the same value. | √ * | ✓ | |
| Sensitivity Off | 5 | 1 (min) to 9 (max) | Sensitivity level for detecting movement when the detector is off. *UHS4 sets Sensitivity On and Off to the same value. | √ * | ✓ | |
| Walk Test LED | Off | On or Off | When set to On this causes a red LED to flash on the sensor when it detects movement. Use this feature to check for adequate Sensitivity On/Off levels. | ✓ | ✓ | |
| Lux on level (Switch level on) | 400 | 0 (disabled) or 1 to 999 | Sets a minimum light level below which the PIR sensor is enabled, allowing lights to be turned on by movement. | ✓ | ✓ ✓ | |
| Lux off level (Switch level off) | 700 | 0 (disabled) or 1 to 999 | Sets a maximum light level above which the PIR sensor is disabled, preventing lights from being turned on by movement. | ✓ ✓ | | |
| Light Level (maintained illuminance) | 550 | 0 (disabled) or 1 to 999 | Sets a target light level to be maintained by the lighting system. | ✓ ✓ | | |
| Power Up State | On | On or Off | When power is applied to the unit the PIR sensor goes through a settling down period of up to 40 seconds. With Power Up set to On, the outputs go to the last levels for up to 15 seconds, then the Local On Scene (scene 1 by default) is invoked plus the Time Adjustment Period, after which the Local Step/Off Scene (scene 20 by default) is invoked (assuming no movement is detected). With Power Up set to Off, the outputs go to the last levels until movement is detected. | * \ | | |
| Disable Detector | N | Y or N | Disables detection, leaving the relay output permanently off with the dimming output operational. This mode is used when the unit is for maintained illuminance only. | x 🗸 | | |
| Speed On | 10 | 3 to 255 seconds | The time between maintained illuminance messages being sent out, after the setup period has elapsed and after occupancy is first detected. | × ✓ | | |
| Speed Set | 3 | 3 to 255 seconds | The time between maintained illuminance messages being sent out during the setup period | x 🗸 | | |
| Set Seconds | 120 | 0 to 999 seconds 0 to disable | Determines how long the set-up period lasts on power-up or on setting change after occupancy is first detected. | | ✓ | |

| Parameter Name | Default Value | Range / Options | Options Description | | | Progra Device | amming es |
|--|----------------------|-----------------------------------|--|--|---|------------------|--------------|
| | | | | UHS4 | UNLCDHS | | |
| When movement is | detected | | | | | | |
| Local On Scene Fade Rate | 1 1 second | 1 to 20 0 to 255* | | The local scene request sent to all devices with the Local Code specified above, when movement is detected. | | | ✓ |
| Area On Scene Fade Rate | 101 1 second | 101 to 220 0 to 255* | Code(s) spec | The area scene request sent to all devices with the Area Code(s) specified above, when movement is detected. NOTE: The Area On Scene is ignored unless one or more Area Codes are set for the corresponding input channel and they match the Area Codes set in any output channel | | | ✓ |
| Time adjustment | 10 mins | 0 (10 seconds) 1 to 99 minutes | stay on once | Once the detector is turned on, this value sets how long the lights will stay on once movement has ceased. The 10 second setting is for commissioning only. | | | √ |
| When no movemen | t is detected for Ti | ime Adjustment | l | | | | |
| Local Step Scene Fade Rate Timeout | | 1 to 20 0 to 255* 0 to 255* | If a Local and/or Area Step Scene is specified this will be requested first when the Sensor switches off. If a Step Scene is not specified, or if it times out, the Local and/or Area Off Scene will be implemented. | | | × | ✓ |
| Local Off Scene Fade Rate | 20 1 second | 1 to 20 0 to 255* | NOTE: Area Step and Off Scenes are ignored unless one or more Area Codes are set for the corresponding input channel and they match the Area Codes set in any output channel. The values of the Timeout parameters associated with Step Scenes determine whether or not the scene is actually recalled and whether or | | | * | √ |
| Area Step Scene Fade Rate Timeout | | 1 to 20 0 to 255* 0 to 255* | not to recall the Off Scene: Time / delay table Value Fade rate time Timeout delay period | | | | √ |
| Area Off Scene | 220 | 1 to 20 | 0 | No fade | Ignore the Step scene | | |
| Fade Rate | | 0 to 255* | 1 to 59 | 1 to 59 seconds, in 1 second increments | 1 to 59 seconds, in 1 second increments | × | ✓ |
| | | | 60 to 177 | 1 to 59.5 minutes, in 0.5 minute increments | 1 to 59.5 minutes, in 0.5 minute increments | | |
| | | | 178 to 254 | 1 to 20 hours, in 15 minute increments | 1 to 20 hours, in 15 minute increments | | |
| | | | 255 | Infinite fade | No timeout recall the specified scene only | | |

Technical data

See diagrams opposite **Dimensions**

Weight 0.1kg

230VAC +/- 10% Supply Voltage Frequency

50Hz

Maximum Load Channel 1 (switching):

> 10A of lighting and/or ventilation 10A of lighting and/or ventilation including incandescent, fluorescent, compact fluorescent, low voltage (by switching the primary of transformer).

Channel 2 (dimming):

Maximum number of 1-10V ballasts is 10.

| Order code | Region | Radio frequency | Compliance |
|------------|----------------------------|--------------------|----------------------------------|
| blank | European Union | 868MHz | RED-2014/53/EU LVD-2014/35/EU |
| -A2 | Australia & New Zealand | 915MHz | AS/NZS 4268:2008 |

For further compliance information visit www.cpelectronics.co.uk/compliance



Receiver Class

Transmitter Duty Cycle <10% on g3 band (default band)

<0.1% on g2 band <1% on g1 band

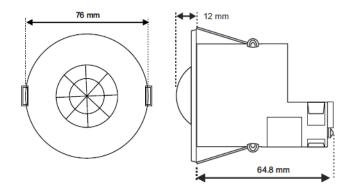
The maximum RF range between An-10 Range

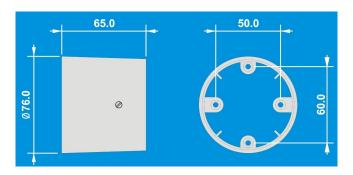
devices is 100m in free air and up to 30m indoors. However the materials used within a building will vary and this will impact upon the RF range. In reality the nature of how the An-10's hybrid-mesh works means that in most scenarios the individual range of an An-10 product will not be important.

Temperature 0°C to 35°C

5 to 95% non-condensing Humidity

Material (casing) Flame retardant ABS Type Class 2





Related products

EBDMR-AT-PRM RF Ceiling MR PIR presence detector - switched

EBDMR-AT-DD RF Ceiling MR PIR presence detector - DALI/DSI dimming

RF Input unit AT-BB-IN AT-SL-R RF relay controller

AT-SL-R-SA RF relay controller (standalone) AT-SL-DDR RF DALI/DSI + relay controller

AT-SL-DDR-SA RF DALI/DSI + relay controller (standalone)

RF 1-10V + relay controller AT-SL-ADR

AT-SL-ADR-SA RF 1-10V + relay controller (standalone)

VITM4-ATMOD RF Switching module RF VITM6 1-10V module VITM6-ATMOD-AD RF VITM6 DALI/DSI module VITM6-ATMOD-DD Programming IR handset UHS4 **UNLCDHS** Universal LCD IR handset





CP Electronics - a business unit of Brent Crescent, London NW10 7XR UK Tel: +44 (0)333 900 0671 Fax: +44 (0)333 900 0674

